



# Event Master Plugin for Stream Deck

Event Master Plugin version 2.0

- *Requires Event Master version 7.0 or greater*
- *Requires Streamdeck version 4.1 or greater*



# To Upgrade, you must uninstall the existing stream Deck Event Master plugin

Stream Deck  
Default Profile

src1 lyr1 src2 lyr1 Barco

src1 lyr1 src2 lyr1 Welcome debugger

src1 lyr1 src2 lyr1 EventMaster

Barco Event Master: Source Replace On Layer

Title: src1 lyr1  
Source: SDInput2-2  
Destination: ScreenDest1  
Layer: Layer1 (mix)

Transition To: Preview Program

More Actions...

More Actions  
Most Popular

1.1 - 9/5/2019  
↓ 1217  
Install...

Mixer Live Channels  
R4ver  
1.0.0 - 8/13/2019  
↓ 1074  
Install...

Minecraft Stats  
BarRaider  
1.0 - 9/13/2019  
↓ 936  
Install...

Presto StretchCast  
NewBlue  
1.3.3 - 8/16/2019  
↓ 517  
Install...

BTCTicker  
Dahn and Partners Ltd.  
1.5.1 - 9/13/2019  
↓ 441  
Install...

Event Master  
Barco  
2.0  
Requires Event Master v7.0 or higher. Adds Event Master commend support to Stream Deck. Version 2.0 build 133  
Uninstall...

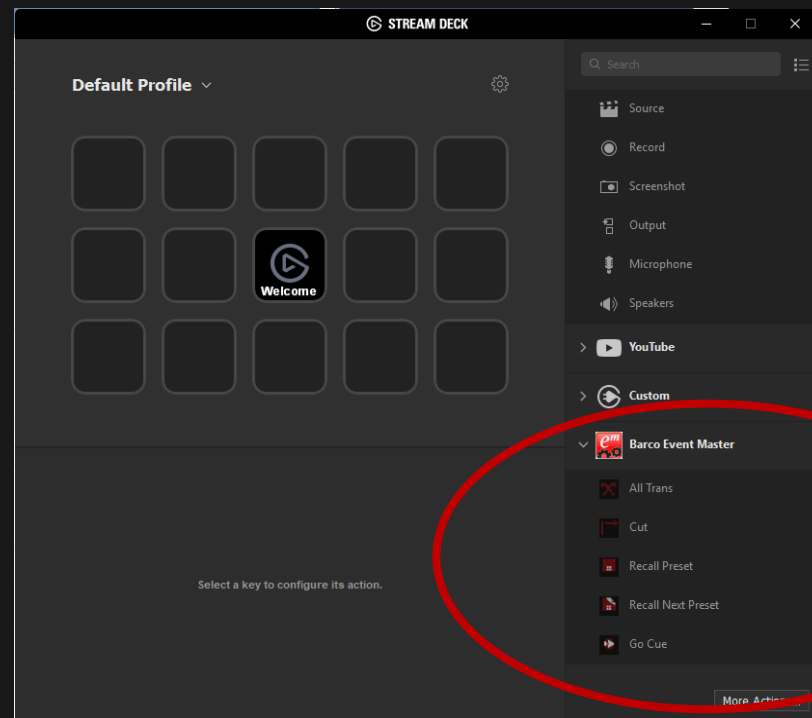


# Install the Stream Deck Event Master plugin

Name	Date modified	Type	Size
com.barco.eventmaster.streamDeckPlugin	3/21/2019 4:10 PM	Stream Deck Plugin	125 KB

Double clicking the plugin will automatically install it

- Current version is 2.0
- Compatible with Streamdeck v4.1 or greater





# What you should see after installing the plugin

The screenshot shows the Stream Deck application window. At the top left, there's a dropdown menu for 'Stream Deck' and 'Default Profile'. The main area contains a grid of buttons. One button, labeled 'src1 lyr1', is highlighted with a red circle. Below the grid, the configuration for the 'Barco Event Master: Source Replace On Layer' is shown. The configuration includes a title 'src1 lyr1', a source 'SDInput2-2', and a destination 'Layer1 (mix)'. The 'Transition To' options are 'Preview' and 'Program', with 'Program' selected. A red circle highlights the 'Barco Event Master' configuration area.

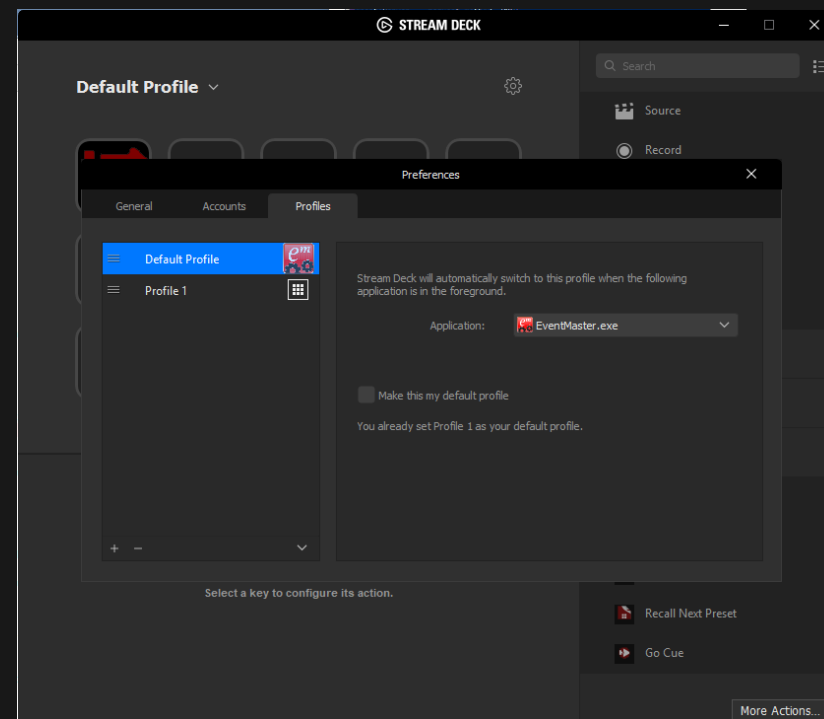
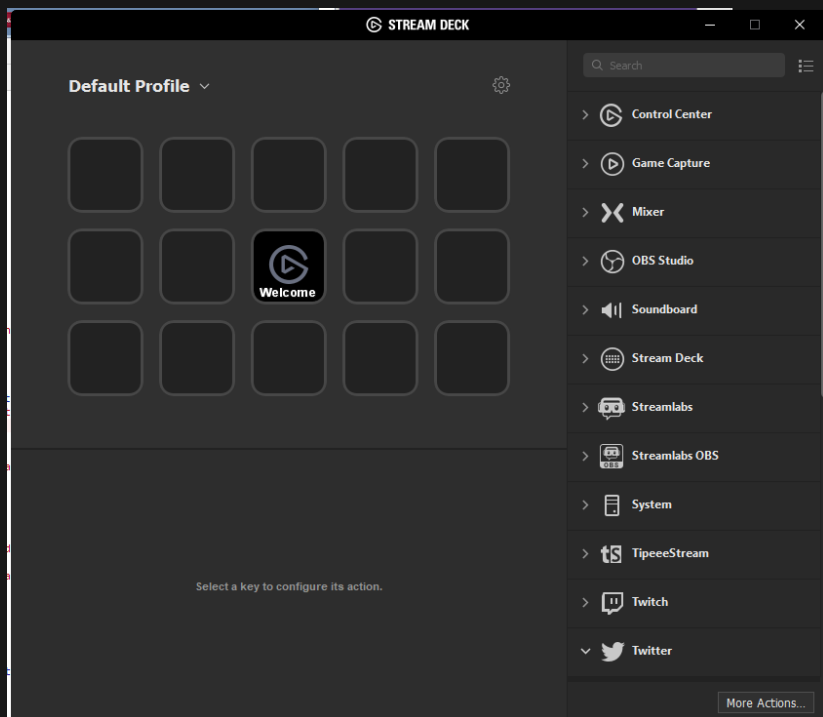
The screenshot shows the 'More Actions' window in Stream Deck. It displays a list of plugins available for installation. The 'Event Master' plugin is highlighted at the bottom. The list includes:

- 411 (1.1 - 9/5/2019) - 1217 downloads - Install...
- Mixer Live Channels (1.0.0 - 8/13/2019) - 1074 downloads - Install...  
Description: See if your favorite Mixer streamers are live right from your Stream Deck!
- Minecraft Stats (1.0 - 9/13/2019) - 936 downloads - Install...  
Description: Get stats of your favorite Minecraft server live on the Stream Deck!
- Presto StretchCast (1.3.3 - 8/16/2019) - 517 downloads - Install...  
Description: Use your StreamDeck to control StretchCast. Switch live video and play animated graphics, lower thirds, scorebugs, video clips and more.
- BTCTicker (1.5.1 - 9/13/2019) - 441 downloads - Install...  
Description: Lets you know the latest btc price.
- Event Master (2.0) - 133 downloads - Uninstall...  
Description: Requires Event Master v7.0 or higher. Adds Event Master commend support to Stream Deck. Version 2.0 build 133



# Automatically open EMT

Update profile preferences and select Event Master Toolset





# Cut Action

Drag and drop the action icon to the desired button

The screenshot displays the Stream Deck software interface. At the top, it says 'STREAM DECK'. Below that, 'Profile 1' is selected. A grid of buttons is shown, with the first button in the top-left corner highlighted with a blue border and containing a red 'cut' icon. Below the grid, the configuration for the 'Barco Event Master: Cut' action is shown. It includes a title field with 'cut', an IP address field with '172.16.3.65', and a status message: 'Cannot detect Event Master on the network'. On the right side, a search bar is visible, and a list of actions is shown, including 'Source', 'Record', 'Screenshot', 'Output', 'Microphone', 'Speakers', 'YouTube', 'Custom', and 'Barco Event Master'. Under 'Barco Event Master', several actions are listed: 'All Trans', 'Cut', 'Recall Preset', 'Recall Next Preset', and 'Go Cue'. A 'More Actions...' button is at the bottom right.



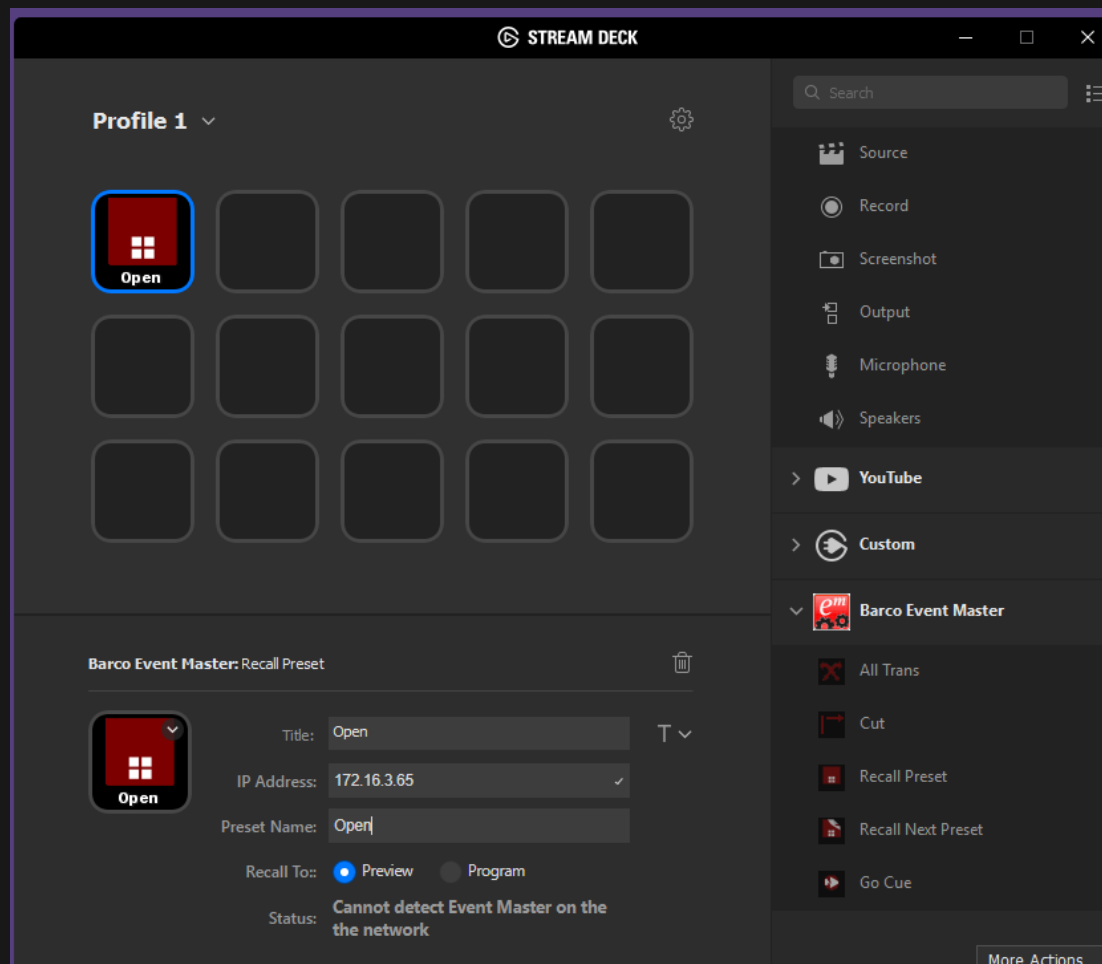
# Recall Preset Action

Drag and drop the action icon to the desired button

Provide:

- Name and IP address
- Recall to Preview or Program

Status will display "Connection Established" if able to connect to Event Master





# Recall Next Preset Action

Drag and drop the action icon to the desired button

The screenshot shows the Stream Deck software interface. At the top, it says "STREAM DECK". Below that, there's a "Profile 1" dropdown and a settings gear icon. The main area is a grid of buttons. The top-left button is highlighted with a blue border and contains a red icon with a white grid and the text "recall next". Below the grid, there's a section for "Barco Event Master: Recall Next Preset". This section includes a trash icon, a title field with "recall next", an IP Address field with "172.16.3.65", and a status field that says "Cannot detect Event Master on the the network". On the right side, there's a search bar and a list of actions: Source, Record, Screenshot, Output, Microphone, Speakers, YouTube, Custom, Barco Event Master (expanded), All Trans, Cut, Recall Preset, Recall Next Preset, and Go Cue. A "More Actions..." button is at the bottom right.





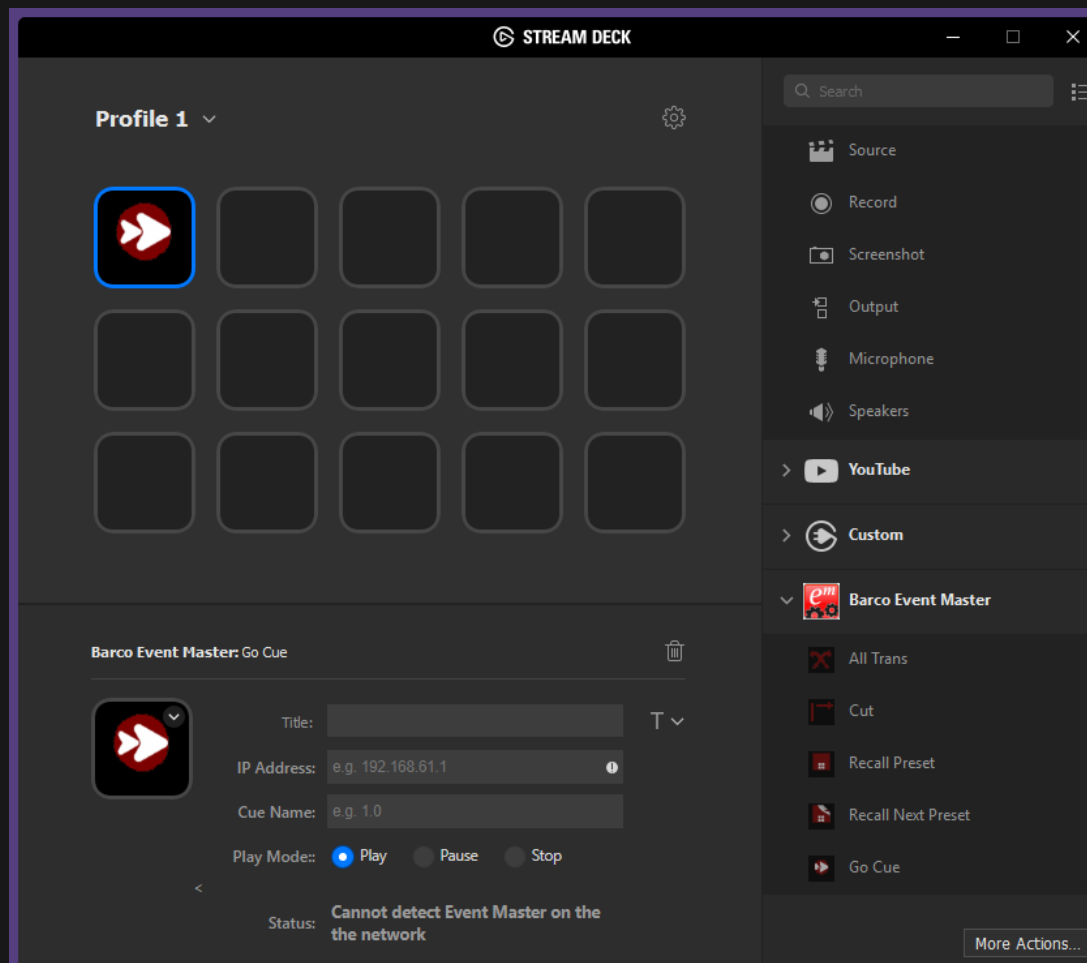
# Go Cue Action

Drag and drop the action icon to the desired button

Provide:

- Name and IP address
- Play mode to Play, Pause or Stop the cue actions

Status will display "Connection Established" if able to connect to Event Master





# Change Source on Layer Action

Drag and drop the action icon to the desired button

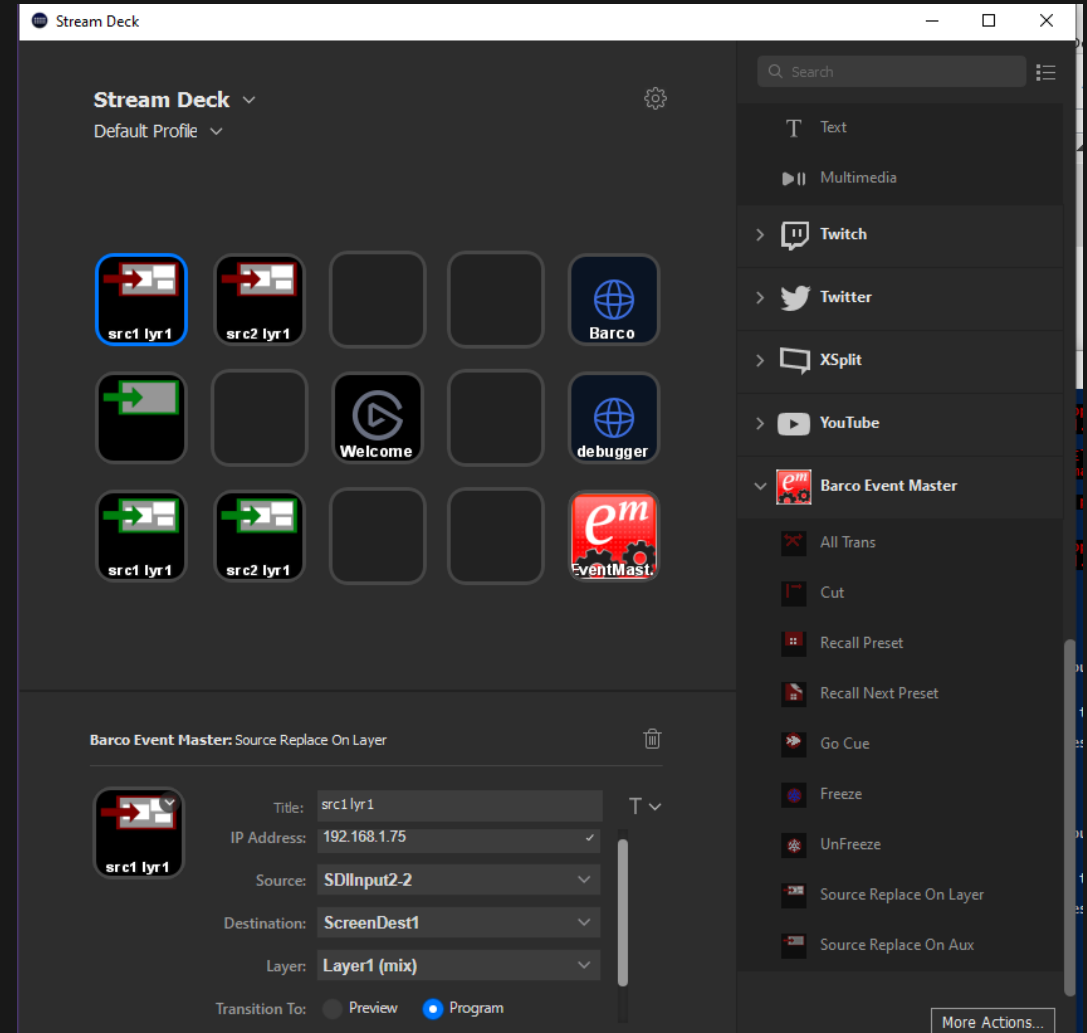
Action to change a source for a given screen destination and layer

Provide:

- Name and IP address
- Source from the dropdown
- Screen Destination from the dropdown
- Layer from the dropdown

Status will display "Connection Established" if able to connect to Event Master

If the layer is a mix layer, the action will rely on the Preview or Program selection to determine the appropriate mix layer (A or B)





# Source Replace on Aux Action

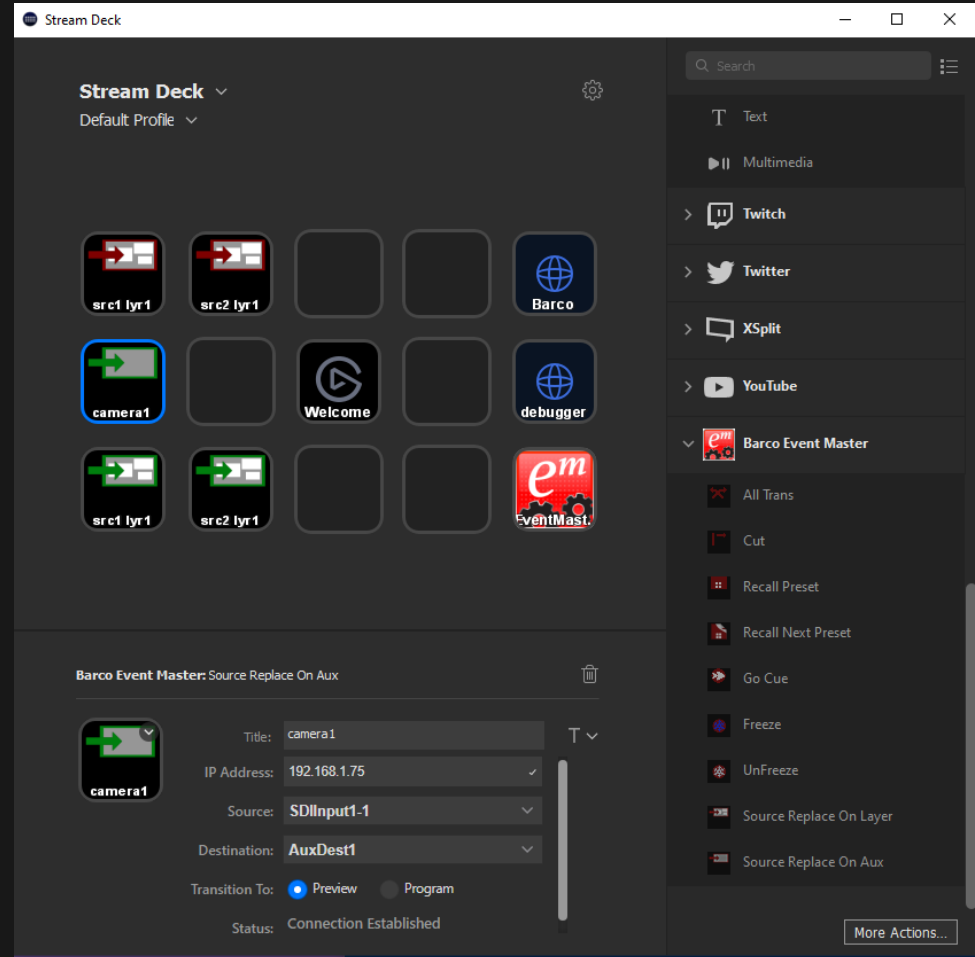
Drag and drop the action icon to the desired button

Action to change a source for a given aux destination and layer

Provide:

- Name and IP address
- Source from the dropdown
- Aux Destination from the dropdown

Status will display "Connection Established" if able to connect to Event Master





# Freeze and UnFreeze Actions

Drag and drop the action icon to the desired button

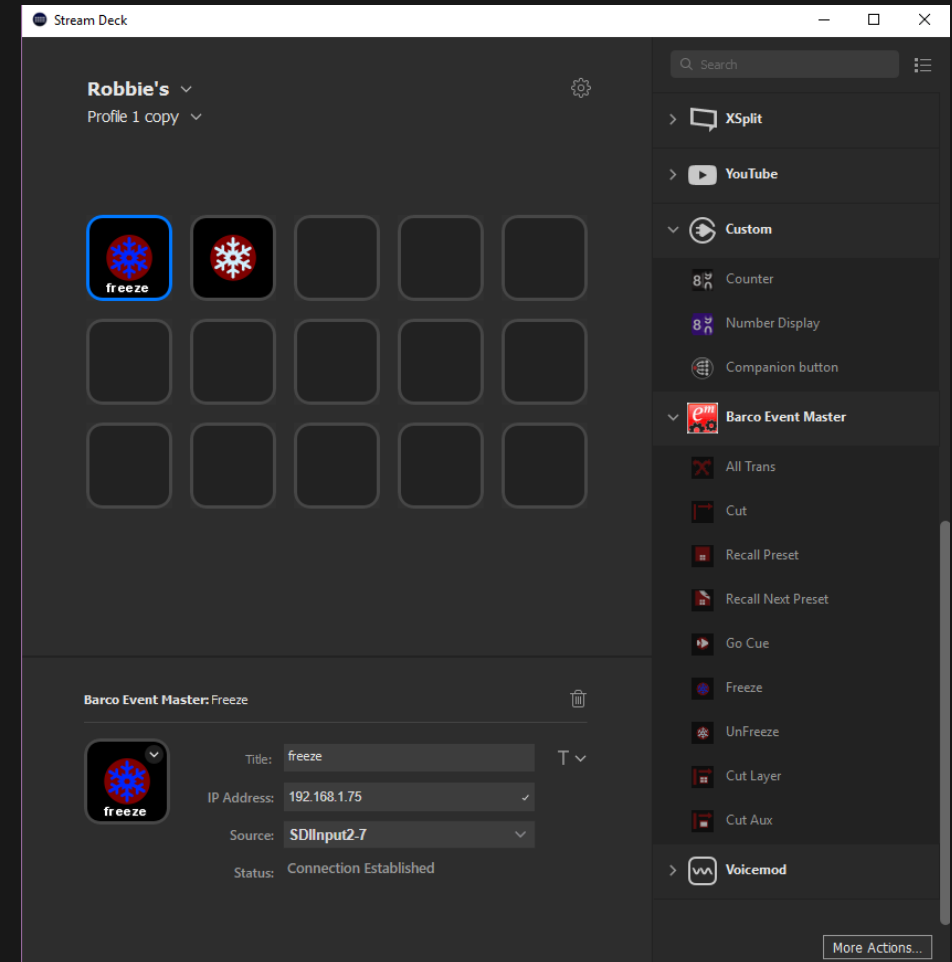
Action to freeze and unfreeze a given live input or background source

Provide:

- Name and IP address
- Source from the dropdown

Status will display "Connection Established" if able to connect to Event Master

Destination sources are not listed





**ENABLING BRIGHT OUTCOMES**

